



Erasmus +: Digital Inclusion

Digital Inclusion Transforming and Internationalizing Schools through Technology

Good practices collection

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Aim of the project:

To extend and develop educators' competencies, including their digital skills and knowledge of ICT tools, to create an inclusive classroom climate.

Aim of the collection of good practices:

To share the different good practices to improve the academic results and motivation in our pupils.

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Annex 1:

PLICKERS	
Good practice description	<p>It's a Test Questions application.</p> <p>When you use it, it's not necessary to have electronic devices. You only need a mobile phone (application), a projector and a computer with internet.</p> <p>In this application a list is created with all the students and each one is assigned a number.</p> <p>Each number has a personal and unique card with a drawing similar to QR codes.</p> <p>Depending on how we place this card, we will mark one answer or another (four positions, four possible answers).</p> <p>We project our questions with the four possible answers and give students time to think about the answer.</p> <p>Depending on which answer you want to mark, the student will have to show the card in one position or another.</p> <p>Then the teacher goes through the camera of the mobile application and automatically detects the student and the answer. At that moment the application generates graphs that can be projected or consulted later.</p> <p>It's an application that can be very useful both for conducting contests with questionnaires and for making graphs or statistics to introduce topics or generate debates.</p> <p>It's important to note that if you want to ask more than 5 questions, you need to do several blocks of 5 questions in the free version.</p>
Level	Local
School subjects it deals with	Any subject
Country	Spain



Name of the Institution	Escola Teresa Miquel i Pàmies
Type of institution involved and main functions	Public School
Involved target group	Teachers
Main challenges key success enabling factors	<ul style="list-style-type: none">-Fun way to check students' comprehension-Participation of all students-Instant feedback-Easy and quick assessment of students-Students can self-assess-You need a mobile, a projector and a computer with internet-It's free. You only need to print the cards-All the students can participate (Inclusive classroom climate)
Lessons Learnt and Recommendations	You can use it in different subjects, situations ...
Tool / tools used for self-evaluation	https://help.plickers.com/hc/en-us https://assets.plickers.com/plickers-cards/PlickersCards_2up.pdf
Visual elements	https://agora.xtec.cat/escola-teresamiquelipamies/portada/treballem-amb-plickers-i-kahoot/